The Libre-SOC Hybrid 3D CPU

Augmenting the OpenPOWER ISA to provide 3D and Video instructions (properly and officially) and make a GPU

XDC2020

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Why another SoC?

- Intel Management Engine, Apple QA issues, Spectre
- Endless proprietary drivers, "simplest" solution: License proprietary hard macros (with proprietary firmware) Adversely affects product development cost due to opaque driver bugs (Samsung S3C6410 / S5P100)
- Alternative: Intel and Valve-Steam collaboration "Most productive business meeting ever!" https://tinyurl.com/valve-steam-intel
- Because for 30 years I Always Wanted To Design A CPU
- Ultimately it is a strategic *business* objective to develop entirely Libre hardware, firmware and drivers.

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- Good ecosystem essential linux kernel, u-boot, compilers, OSes, Reference Implementation(s)
- Supportive Foundation and Members need to be able to submit ISA augmentations (for proper peer review)
- No NDAs, full transparency must be acceptable due to being funded under NLnet's PET Programme
- OpenPOWER: established for decades, excellent Foundation, Microwatt as Reference, approachable and friendly.

- ► 15 to 20mm BGA package: 2.5 to 5 watt power consumption heat sink normally not required (simplifies overall design)
- Fully-integrated peripherals (not Northbridge/Southbridge) USB, HDMI, RGB/TTL, SD/MMC, I2C, UART, SPI, GPIO etc. etc.
- Built-in GPU (shared memory bus, 3rd party licensed)
- Build-in VPU (likewise)
- Target price between \$2.50 and \$30 depending on market Radically different from IBM POWER9 Core (200 Watt)

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Simple SBC-style SoC



Luke Kenneth Casson Leighton The Libre-SOC Hybrid 3D CPU

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What's different about Libre-SOC?

- Hybrid integrated. The CPU is the GPU. The GPU is the CPU. The VPU is the CPU. There is No Separate VPU/GPU Pipeline
- written in nmigen (a python-based HDL). Not VHDL not Verilog (definitely not Chisel3/Scala) This is an extremely important strategic decision.
- Simple-V Vector Extension. See 'SIMD Considered harmful'. https://tinyurl.com/simd-considered-harmful
 SV effectively a "hardware for-loop" on standard scalar ISA (conceptually similar to Zero-Overhead Loops in DSPs)

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Hybrid Architecture: Augmented 6600

- CDC 6600 is a design from 1965. The augmentations are not. Help from Mitch Alsup includes precise exceptions, multi-issue and more. Academic literature on 6600 utterly misleading. 6600 Scoreboards completely underestimated (Seymour Cray and James Thornton solved problems they didn't realise existed elsewhere!)
- Front-end Vector ISA, back-end "Predicated (masked) SIMD" nmigen (python OO) strategically critical to achieving this.
- Out-of-order combined with Simple-V allows scalar operations at the developer end to be turned into SIMD at the back-end without the developer needing to do SIMD
- IEEE754 sin / cos / atan2, Texturisation opcodes, YUV2RGB all automatically vectorised.

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Why nmigen?

- Uses python to build an AST (Abstract Syntax Tree). Actually hands that over to yosys (to create ILANG file) after which verilog can (if necessary) be created
- Deterministic synthesiseable behaviour (Signals are declared with their reset pattern: no more forgetting "if rst" block).
- python OO programming techniques can be deployed. classes and functions created which pass in parameters which change what HDL is created (IEEE754 FP16 / 32 / 64 for example)
- python-based for-loops can e.g. read CSV files then generate a hierarchical nested suite of HDL Switch / Case statements (this is how the Libre-soc PowerISA decoder is implemented)
- extreme OO abstraction can even be used to create "dynamic partitioned Signals" that have the same operator-overloaded "add", "subtract", "greater-than" operators

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Why another Vector ISA? (or: not-exactly another)

- Simple-V is a 'register tag' system. There are no opcodes SV 'tags' scalar operations (scalar regfiles) as 'vectorised'
- (PowerISA SIMD is around 700 opcodes, making it unlikely to be able to fit a PowerISA decoder in only one clock cycle)
- Effectively a 'hardware sub-counter for-loop': pauses the PC then rolls incrementally through the operand register numbers issuing *multiple* scalar instructions into the pipelines (hence the reason for a multi-issue OoO microarchitecture)
- Current and future PowerISA scalar opcodes inherently and automatically become 'vectorised' by SV without needing an explicit new Vector opcode.
- Predication and element width polymorphism are also 'tags'. elwidth polymorphism allows for FP16 / 80 / 128 to be added to the ISA without modifying the ISA

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Quick refresher on SIMD

- SIMD very easy to implement (and very seductive)
- Parallelism is in the ALU
- Zero-to-Negligeable impact for rest of core

Where SIMD Goes Wrong:

- See "SIMD instructions considered harmful" https://sigarch.org/simd-instructions-considered-harmful
- Setup and corner-cases alone are extremely complex. Hardware is easy, but software is hell. strncpy VSX patch for POWER9: 250 hand-written asm lines! (RVV / SimpleV strncpy is 14 instructions)
- O(N⁶) ISA opcode proliferation (1000s of instructions) opcode, elwidth, veclen, src1-src2-dest hi/lo

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```
function op_add(rd, rs1, rs2, predr) # add not VADD!
int i, id=0, irs1=0, irs2=0;
for (i = 0; i < VL; i++)
    if (ireg[predr] & 1<<i) # predication uses intregs
        ireg[rd+id] <= ireg[rs1+irs1] + ireg[rs2+irs2];
        if (reg_is_vectorised[rd] ) { id += 1; }
        if (reg_is_vectorised[rs1]) { irs1 += 1; }
        if (reg_is_vectorised[rs2]) { irs2 += 1; }
```

- Above is oversimplified: Reg. indirection left out (for clarity).
- SIMD slightly more complex (case above is elwidth = default)
- Scalar-scalar and scalar-vector and vector-vector now all in one

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OoO may choose to push ADDs into instr. queue (v. busy!)

```
s1 = reg_is_vectorised(src1);
s2 = reg_is_vectorised(src2);
if (!s2 && !s1) goto branch;
for (int i = 0; i < VL; ++i)
    if (cmp(s1 ? reg[src1+i]:reg[src1],
            s2 ? reg[src2+i]:reg[src2])
            ireg[rs3] |= 1<<i;</pre>
```

- Above is oversimplified (case above is elwidth = default)
- If s1 and s2 both scalars, Standard branch occurs
- Predication stored in integer regfile as a bitfield
- Scalar-vector and vector-vector supported
- Overload Branch immediate to be predication target rs3

Register element width and packed SIMD

```
typedef union {
    uint8_t actual_bytes[8]; // actual SRAM bytes
    uint8_t b[]; // array of type uint8_t
    uint16_t s[]; // etc
    uint32_t i[];
    uint64_t 1[];
} reg_t;
reg_t int_regfile[128];
```

- Regfile is treated (sort-of) as a byte-level SRAM
- Each "register" starts at an 8-byte offset into SRAM
- requires byte-level "select" lines on SRAM

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Register element width and packed SIMD

- default: elements behave as defined by the standard ISA
- override for Integer operations: 8/16/32 bit SIMD
- override for IEEE754 FP: FP16/FP32 (and later FP80 or FP128)
- Effectively "typecasts" regfile to union of arrays
- Does not require modification of ISA! This is "tagging" (similar to the 'Mill' ISA)
- FPADD64 RT, RA, RB becomes 'actually please do FP16' (but without needing to add an actual FPADD16 opcode)
- Note: no zeroing unless explicitly requested! (unused elements e.g. VL=3 when elwidth=16 are predicated out: int_regfile[RA].s[3] is not zero'd)

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Additional Simple-V features

- "fail-on-first" (POWER9 VSX strncpy segfaults on boundary!)
- "Twin Predication" (covers VSPLAT, VGATHER, VSCATTER, VINDEX etc.)
- SVPrefix: 16-bit and 32-bit prefix to scalar operations (SVP-64 allows more extensive "tag" augmentation)
- VBLOCK: a VLIW-like context. Allows space for 'swizzle' tags and more. Effectively a "hardware compression algorithm" for ISAs.
- Ultimate goal: cut down I-Cache usage, cuts down on power
- Typical GPU has its own I-Cache and small shaders. We are a Hybrid CPU/GPU: I-Cache is not separate!
- Needs to go through OpenPOWER Foundation 'approval'

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Summary

- Goal is to create a mass-volume low-power embedded SoC suitable for use in netbooks, chromebooks, tablets, smartphones, IoT SBCs.
- No way we could implement a project of this magnitude without nmigen (being able to use python OO to HDL)
- Collaboration with OpenPOWER Foundation and Members absolutely essential. No short-cuts. Standards to be developed and ratified so that everyone benefits.
- Working on the back of huge stability of POWER ecosystem
- Greatly simplified open 3D and Video drivers reduces product development costs for customers
- It also happens to be fascinating, deeply rewarding technically challenging, and funded by NLnet

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The end Thank you Questions?

- Discussion: http://lists.libre-soc.org
- Freenode IRC #libre-soc
- http://libre-soc.org/
- http://nlnet.nl/PET

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